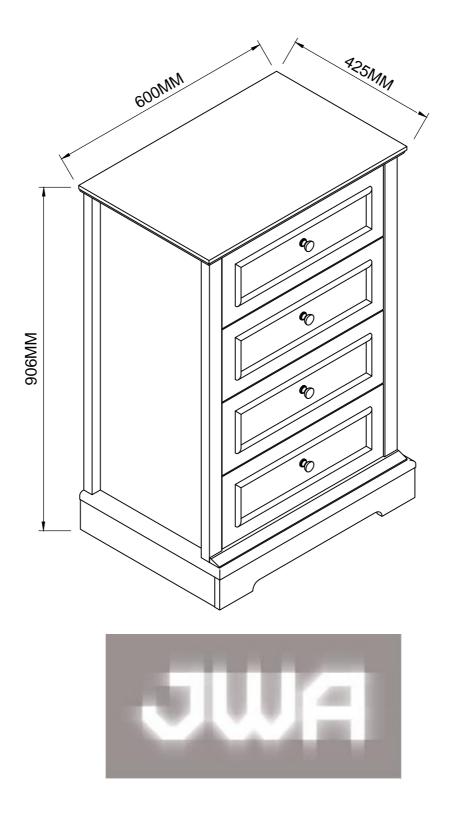
ASSEMBLY INSTRUCTION

WESTCHESTER

4 DRAWER TALL CHEST ITEM CODE: 85242

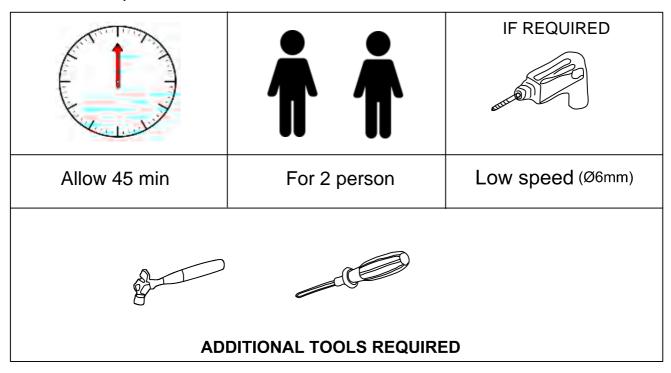


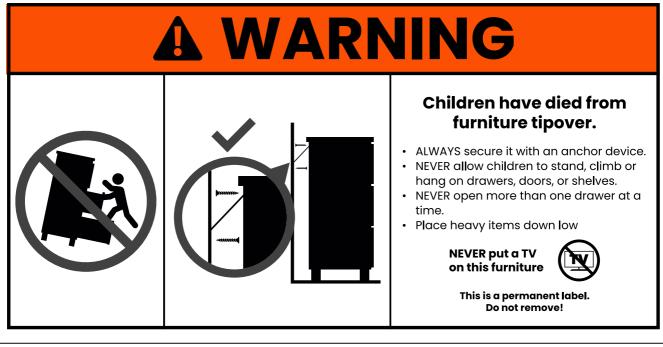
Imported by JWA Furniture Pty Ltd, Brisbane, QLD, Australia For any assistance with assembly or for missing parts, please refer to your receipt

PRE-ASSEMBLY PREPARATION

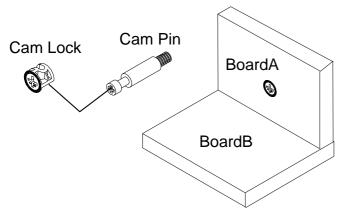
Before you start:

- 1. Choose a clean, level, spacious assembly area. Avoid hard surfaces that may damage the product.
- 2. Take care when lifting. Product should be assembled as near as possible to the point of use.
- 3. Ensure that you have all required contents for complete assembly.
- 4. Always read the assembly instructions carefully before beginning assembly.
- 5. Keep all hardware parts and packaging out of reach of small children.
- 6. Do not over tighten the screws and bolts as this may damage the threads.
- 7. Assembly is to be carried out by a competent adult(s) ONLY.
- 8. During assembly, children should be kept away from the product due to possible risk to injury.
- 9. Do not use this item if any components are missing or damaged.
- 10. Please keep the instructions for future reference.



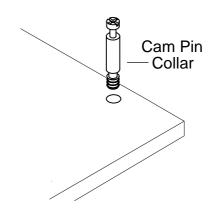


TO USE CAM LOCK FASTENERS



To assemble this product hardware called Cam Lock Fasteners are used. The below is information on how these work.

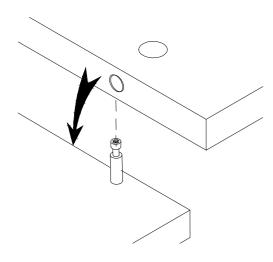
Cam Locks are fasteners used to join two boards together, usually the edge of one board (A) to the flat side of another board (B).



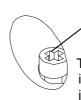
The Cam Pin is inserted into the flat side of a board, it is important that: The cam pin is kept vertical and is not put in on an angle.

Cam pin is to be inserted up to collar

Too far and it wont catch the Cam Lock (Do Not Overtighten) Not enough and the resulting product will not be stable.



Now fit the hole in the edge of the joining board over the Cam Pin.

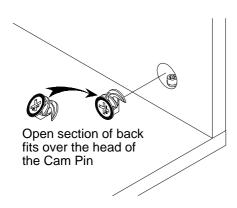


Head of the Cam Pin

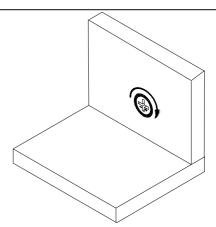
The Head of the Cam Pin will be visible in the large hole on the side of the joining board.



Notice the Cam Lock has a "C" Shaped Back. An arrow or +/- signs on the front indicate the open open section on the back of the Cam Pin.



Insert the Cam Lock into the large hole so the opening of the "C" fits over the head of the Cam Pin. You must ensure that the Cam Lock is pushed to the bottom of the hole to catch the top of the Cam Pin.



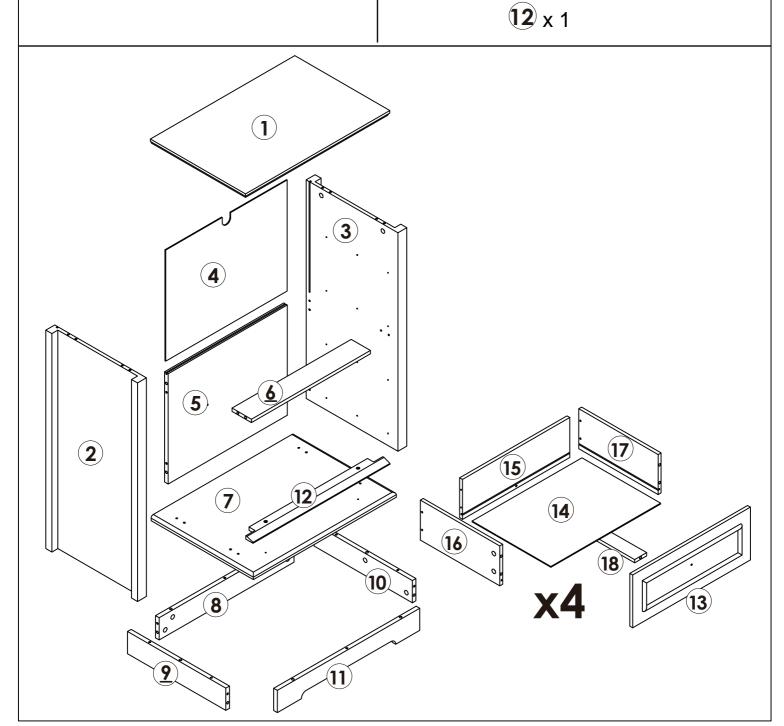
Use a Flat screwdriver to turn the Cam Lock clockwise one half turn so it locks onto the head of the Cam Pin. Turn only until it is snug. Over tightening could cause the Cam to bend or break. If it will not turn the full amount, turn the Cam Pin out (Counter-clockwise) one full turn, and try the Cam Lock again.

BOX 1: 13 x 4 14 x 4 15 x 4 16 x 4 17 x 4 18 x 4 BOX 2: 1 x 1
2 x 1
3 x 1
4 x 1
5 x 1
6 x 1
7 x 1
8 x 1

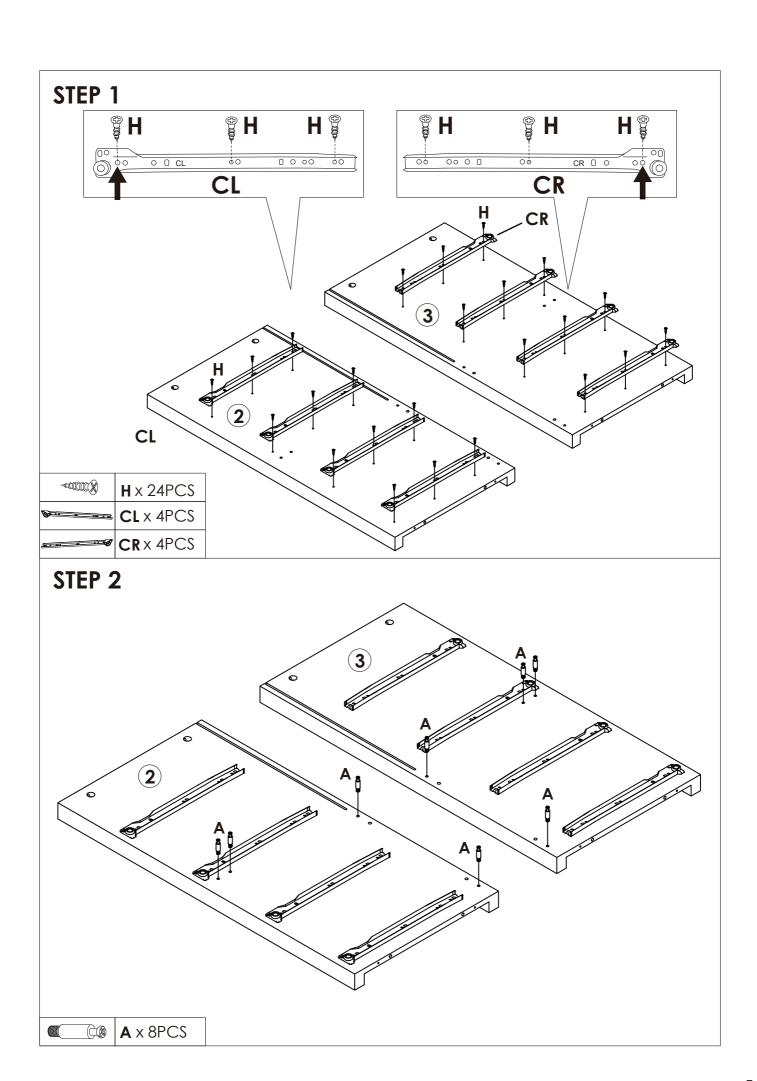
9 x 1

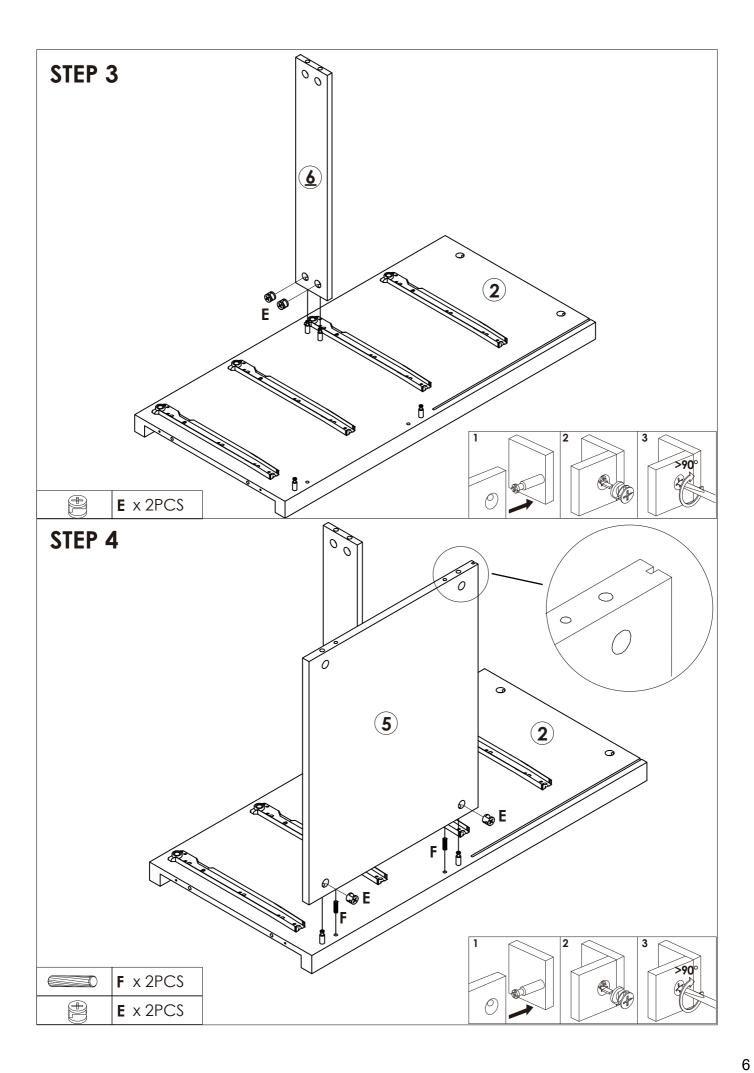
10 x 1

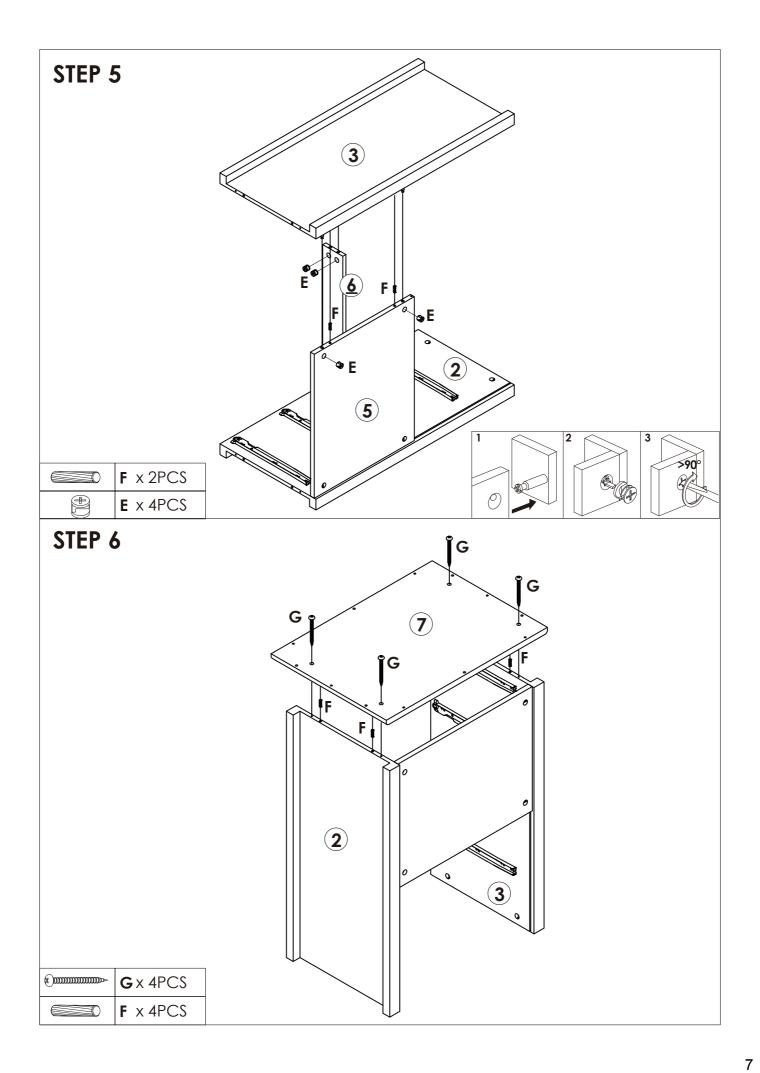
11) x 1

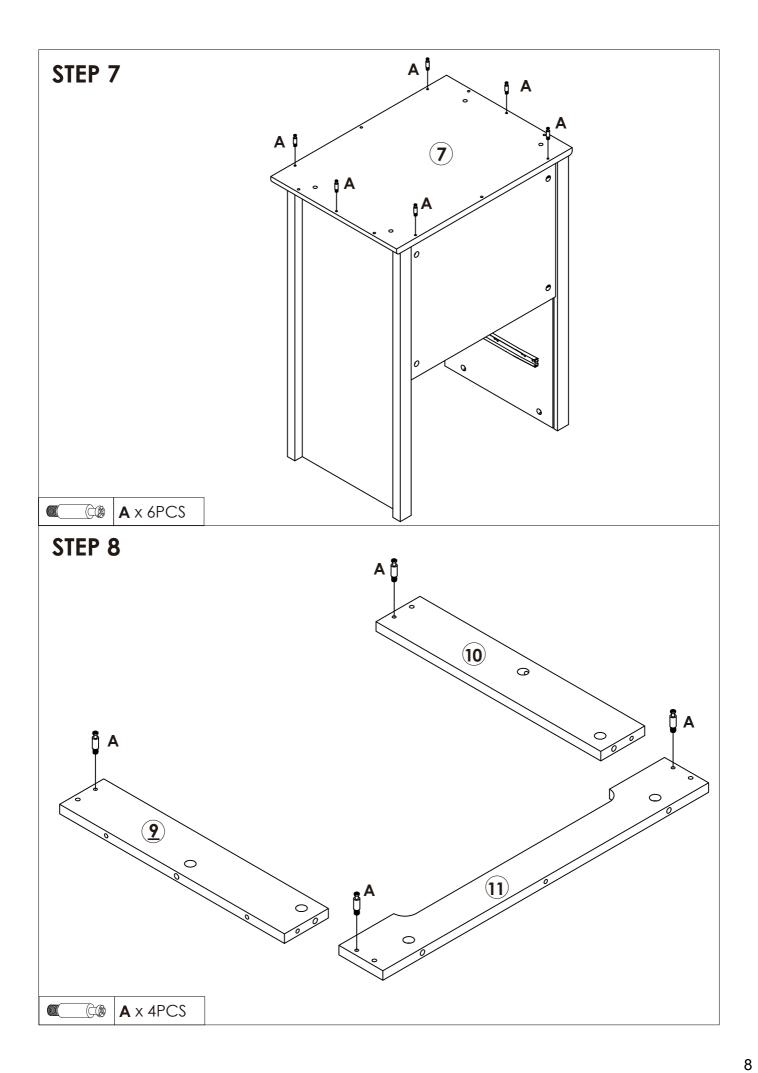


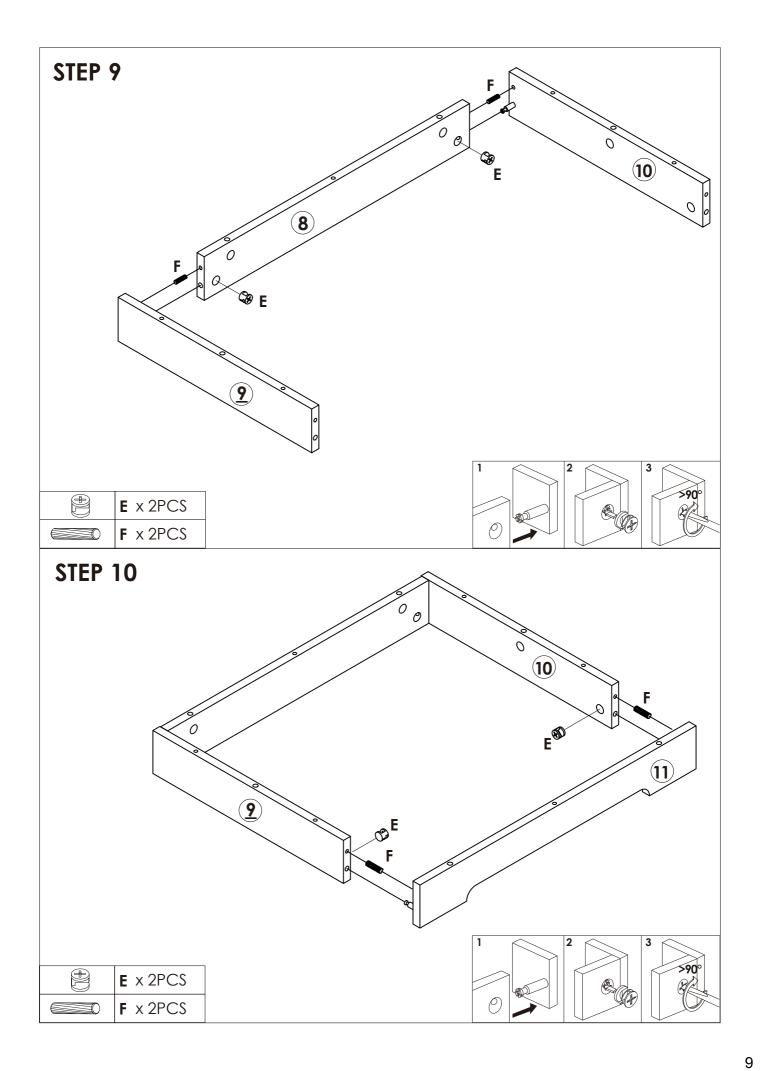
Please note - All Hardware in box 1. Α В C 42PCS **4SETS** M6x33mm M4x19mm 2PCS M4x20mm Ε D 4PCS Ø15x9mm 42PCS Ø6x30mm 22PCS G Н 25PCS 52PCS 1SET M4x14mm M4x33mm M3.5x12mm CL **CR** L300mm 4PCS L300mm 4PCS DR DL 4PCS 4PCS L300mm L300mm 10 11 12 13 14 15 16 1inch

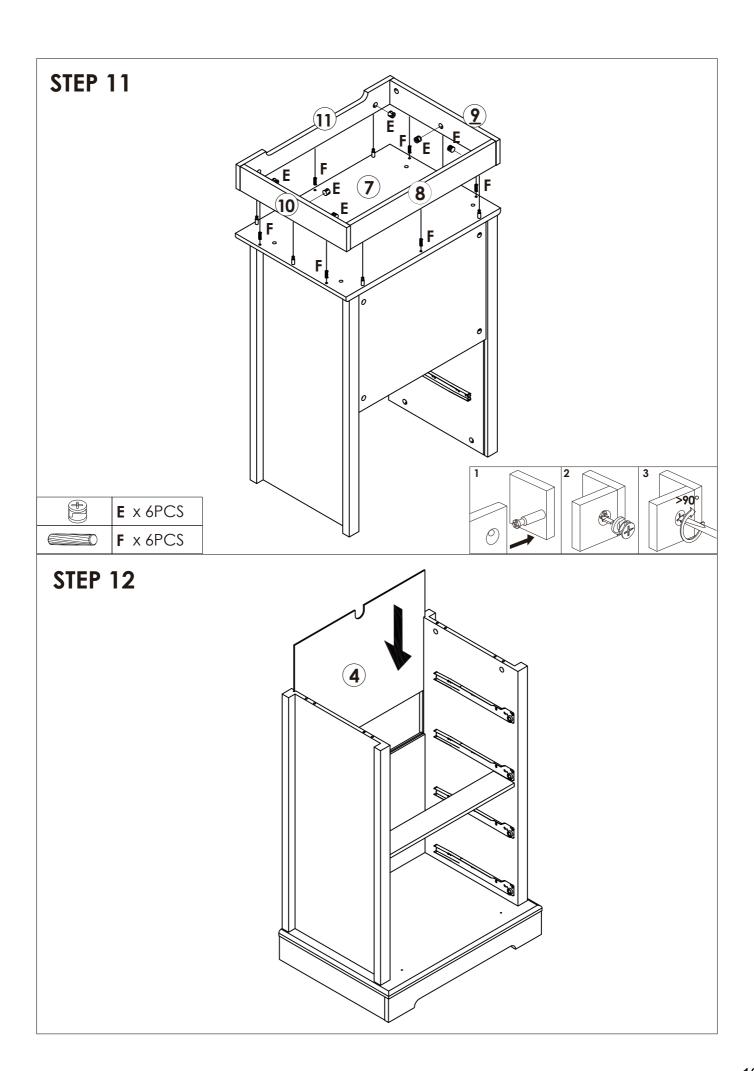


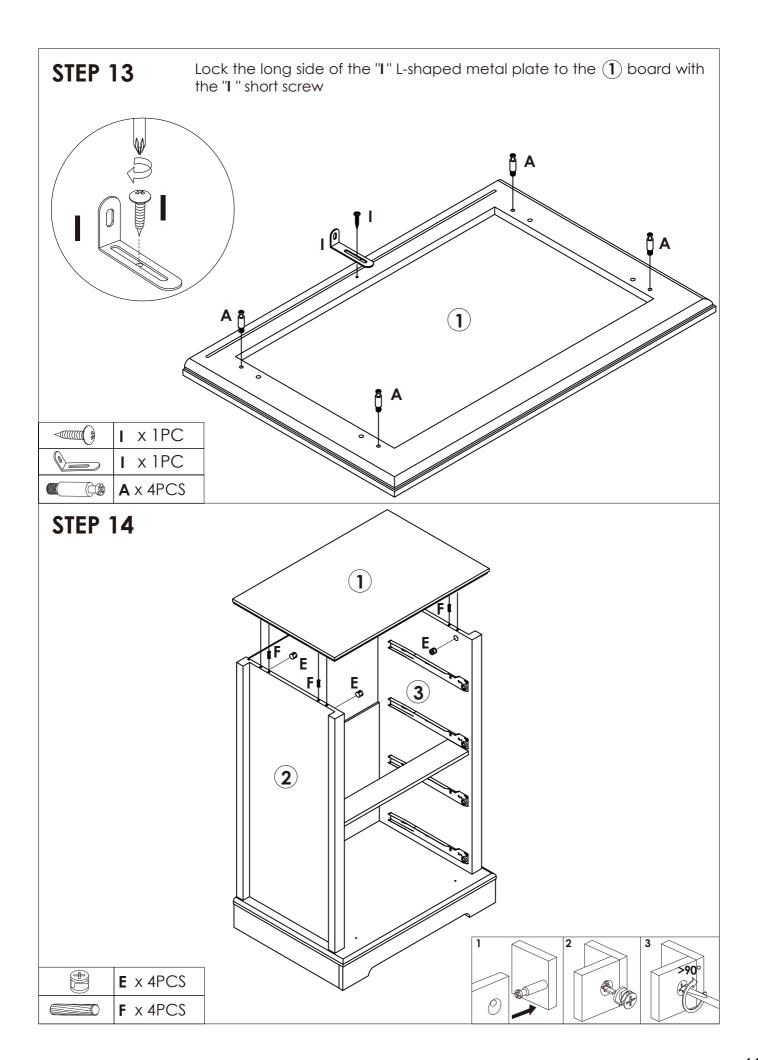


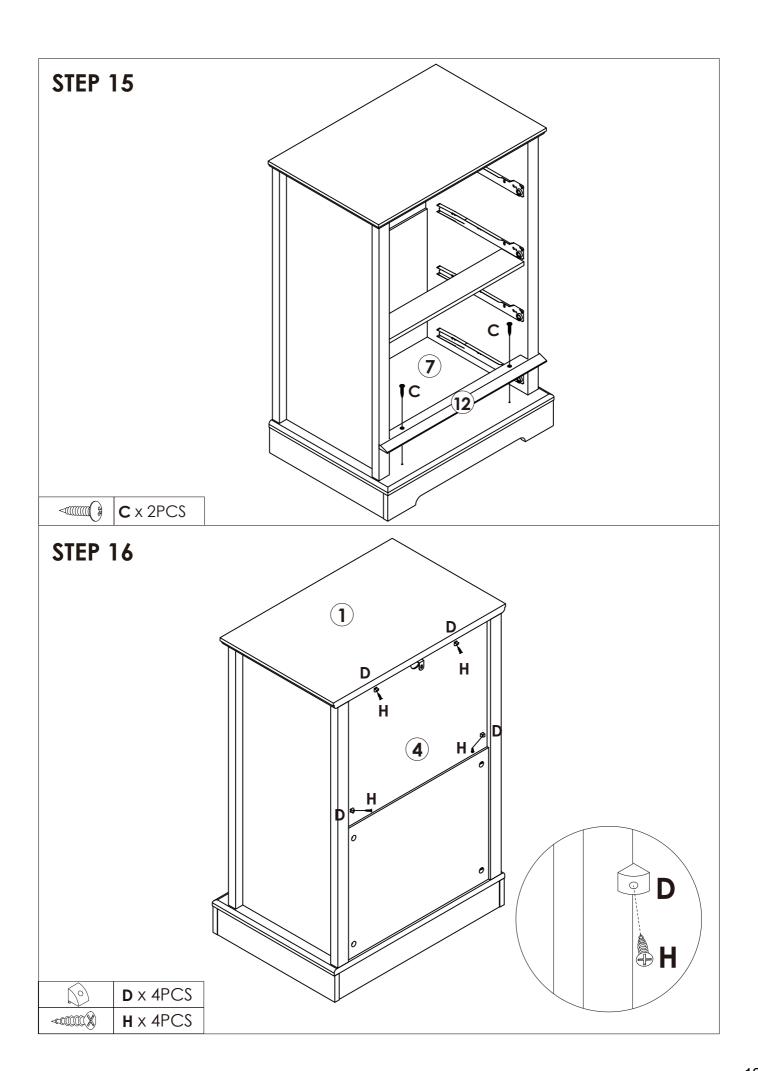


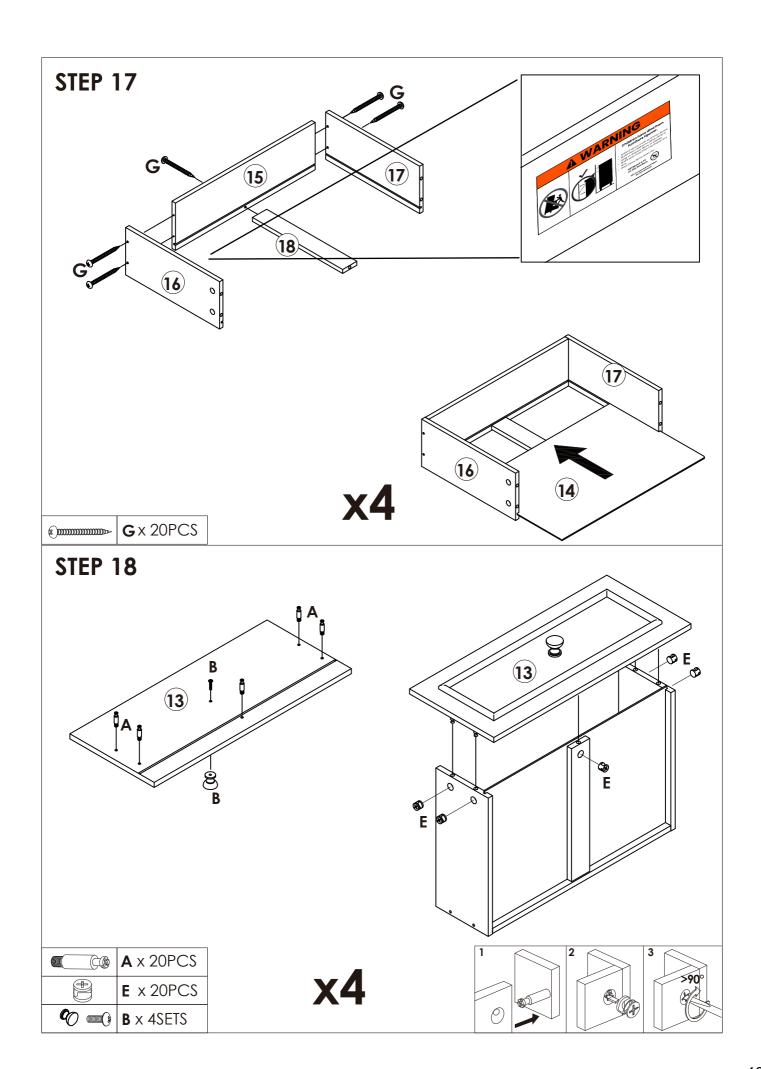


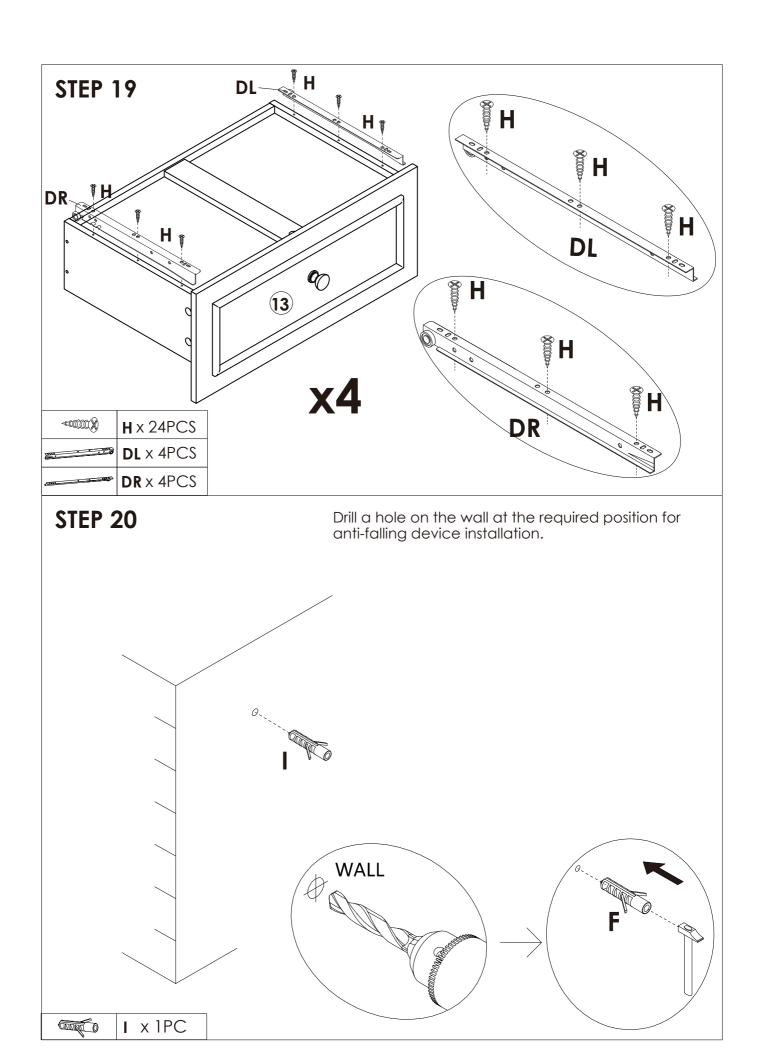


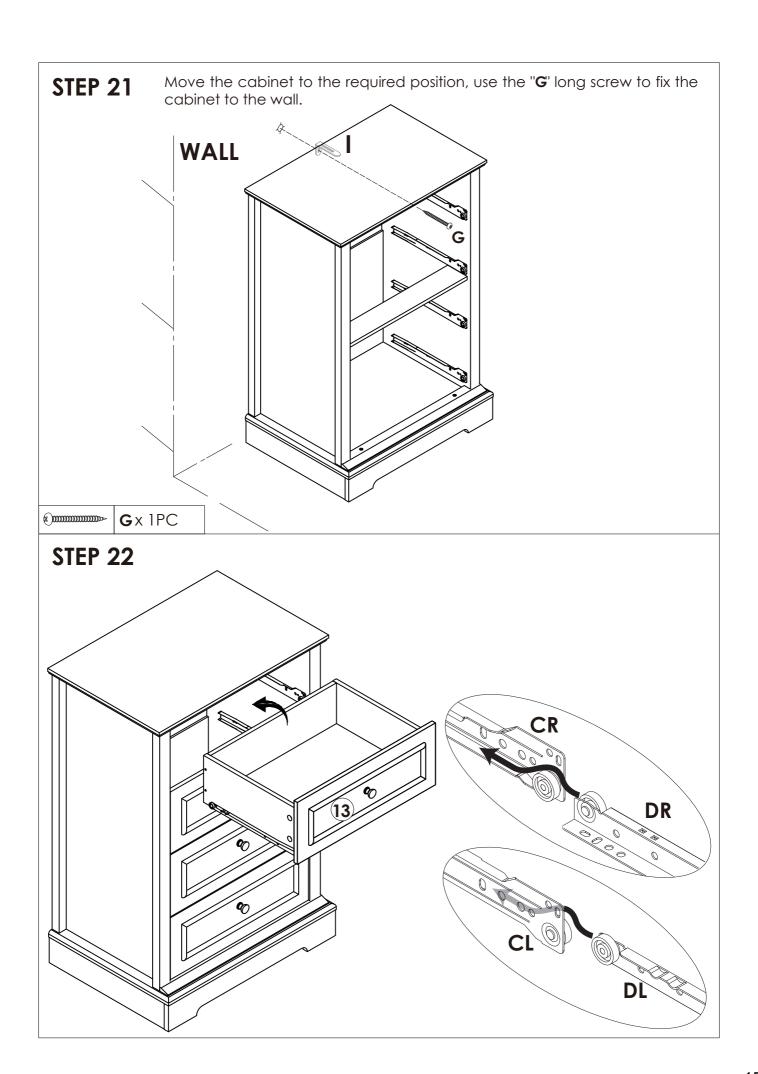












To protect your furniture, we suggest the following:

- Avoid placing your furniture in direct sunlight.
- Do not place furniture directly under windows.
- Do not place sharp materials (knife, fork, etc.) directly onto your furniture as sharp material may scrape and damage the finish.
- Do not place material with high temperature directly onto the surface surface of furniture.
- Clean up spills quickly. Water left over a prolonged period of time may cause damage. Alcohol, perfume, nail polishes, aftershave and some medication may cause severe finish damage if not cleaned immediately.
- Use a clean, soft, dry, lint free absorbent cloth to clean your furniture.
 Do not use any detergent as they may contain ingredients that may react and damage the finish.
- NOTE: If the above care advise is not adhered to your product warranty may become void.